

[Tilbage til Programmering](#)

Programming af Trax

Hvide hjørner

W - W
 WB - BW
 W1B - W1
 W1 - BW1

Hvide L trusler

W - WB+W1 - BW1
 W - W+BW1B - W1
 W - W+BWB - BW
 W - WBB?+W - W
 W - WBB+W1 - BW1
 W - W+BB?W - W
 W - W+BBW1B - W1
 W - W+BBWB - BW
 W1 - BW1BB?+W - W
 W1 - BW1BB?+W2 - BW2
 W1B - W1+BW2B - W2
 W1B - W1+BB?WB - BW
 W1B - W1+BBW2B - W2
 W1B - W1+BB?W - W
 WB - BWBB?+W - W
 WB - BWBB?+W1 - BW1

Hvide Kanter trusler

W - WBBB?W - W
 W - WBBB?W1B - W1
 W1 - BW1BBB?W - W
 W1 - BW1BBB?W2B - W2
 W - WBBB?WB - BW
 WB - BWBBB?W - W
 WB - BWBBB?WB - BW
 WB - BWBBB?W1B - W
 W1 - BW1BBB?WB - BW
 W - WB - W1+BW1
 W1B+W1 - BW - W

From:
<https://wiki.20dage.dk/> - **Random bits of knowledge**

Permanent link:
<https://wiki.20dage.dk/doku.php?id=programming:trax>

Last update: **2016/08/14 22:37**

